



His clients include AT&T, Major League Soccer, CBS, Corona & Modelo Beers, Wingstop, Cheerios, Nature's Valley, MacGuyver, IDEAL Indutries, and California State University Sacramento.

Phillip's goal is to bring walls to life, through color and energy, creating an environment that inspires that show up every day to the work that affects us all.



CASE STUDY: SACRAMENTO STATE

THE REQUEST

Sacramento State created a multi-year campus mural project to support the University's Antiracism and Inclusive Campus Plan, in an effort to represent our humanity in all of its beautiful splendor and conveys a true sense of belonging.

THE SOLUTION

Phillip has taken part in all phases of the mural project, collaborating with campus stakeholders to plan, execute and market the event. He has held workshops for applying to be a muralist, in support of populations who have had little access to commerial mural making. Phillip has also mentored student muralists, who have shown promise, but have not had the opportunity to work at large scale.







CASE STUDY: MODELO BEER

THE REQUEST

Modelo Beer hoped to engage an entire community, in celebration of the coming summer.

THE SOLUTION

Phillip's team worked with Modelo and local artists to create augmented reality murals that would only become viewable if the user was in a specific geographical location, using the promotional website created by our team. They could then point their phones and a target wall, to produce the AR experience.



CASE STUDY: AT&T + MLS

THE REQUEST

AT&T is a sponsor of Major League Soccer in the United States. The brand hoped to generate excitement for an upcoming weekend, in which 11 matches would take place.

THE SOLUTION

Phillip's team worked with AT&T, to create an online contest for Major League Soccer Fans, where users could make their picks for the winner of each of the 11 upcoming matches. One fan was selected to win a trip to the MLS Cup at the end of the season.



THE PROCESS

PHASE 1: MOODBOARDS + ESTIMATES

Determine Art Direction, Evaluate KPI's and Goals, Identify Wall and Placement Approx. 1-3 Days

PHASE 2: DESIGN + REVISIONS

Develop Digital Artwork, with 2 Rounds of Revisions Approx. 2-3 Weeks

PHASE 3: PAINTING

Priming and Prep Work, Painting, Promotion + Event (optional purchases) Approx. 1-3 Weeks



Pricing is determined by a large number of factors. These factors include but are not limited to:

- Wall Size
- Wall Finish and Texture
- Materials and Equipment Needed
- Working Timeline
- Level of Sophistication and Complexity
- Anti-Graffiti Coating
- Wall Preparation Required

BASE PRICE STARTS AT \$5000

This is not a per wall basis but a per project basis. In certain cases, two murals could be priced together at less than \$5000 each.

In order to facilitate a project, it is simply a \$5000 minimum.

TESTIMONIAL

I have had the pleasure of working with artist Phil Altstatt on two occasions, most recently, for a multi-artist mural. Mr. Altstatt was a featured artists. He quickly became a leader and an essential component of the project through his leadership and technical assistance.

He went above and beyond to not only execute a beautiful piece but he generously donated his time and energy to ensure that the project ran smoothly and the mural site was a welcoming environment for visiting artists and staff. Phillip was extremely creative and professional in all phases of the mural resulting in a visually beautiful mural and a very rewarding experience.

 Raphael Delgado Creative Director

CLIENTS





















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